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This book provides a detailed study of geometrical drawing through simple and well-explained worked-out examples. It is designed for first-year engineering students of all branches. The book is divided into seven modules. A topic is introduced in each chapter of a module with brief explanations and necessary pictorial views. Then it is discussed in detail through a number of worked-out examples, which are explained using step-by-step procedure and illustrating drawings. Module A covers the fundamentals of manual drafting, lettering, freehand sketching and dimensioning of views. Module B describes two-dimensional drawings like geometrical constructions, conics, miscellaneous curves and scales. Three-dimensional drawings, such as projections of points, lines, plane lamina, geometrical solids and sections of them are well explained in Module C. Module D deals with intersection of surfaces and their developments. Drawing of

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pictorial views is illustrated in Module E, which includes isometric projection, oblique projection and perspective projections. Module F covers the fundamentals of machine drawing. Finally, in Module G the book introduces computer-aided drafting (CAD) to make the readers familiar with the state-of-the-art techniques of drafting. Key Features : Follows the International Standard Organization (ISO) code of practice for drawing. Includes a large number of dimensioned illustrations, worked-out examples, and university questions and answers to explain the geometrical drawing process. Contains chapter-end exercises to help students develop their drawing skills.

Manufacturing Technology - I is a branch of mechanical engineering which involves transformation of raw materials from its original state to a finished product by changing its shape and few properties in a series of steps. Not all manufacturing processes can produce a product easily, economically and with good quality. Each process is generally categorised by some advantages and limitations over the other processes. This subject gives information about the different joining methods for metals, different plastic moulding techniques and sheet metal processes. It also includes different forming techniques and casting processes. Our hope is that this book, through its careful explanations of concepts, practical examples and figures bridges the gap between knowledge and proper application of that knowledge.

This book is very useful for all textile and apparel learners undergraduate's courses and polytechnics. It shows the guideline and basics to the students about the activities of production systems of Garment Industry.

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Orbital Mechanics for Engineering Students, Second Edition, provides an introduction to the basic concepts of space mechanics. These include vector kinematics in three dimensions; Newton ' s laws of motion and gravitation; relative motion; the vector-based solution of the classical two-body problem; derivation of Kepler ' s equations; orbits in three dimensions; preliminary orbit determination; and orbital maneuvers. The book also covers relative motion and the two-impulse rendezvous problem; interplanetary mission design using patched conics; rigid-body dynamics used to characterize the attitude of a space vehicle; satellite attitude dynamics; and the characteristics and design of multi-stage launch vehicles. Each chapter begins with an outline of key concepts and concludes with problems that are based on the material covered. This text is written for undergraduates who are studying orbital mechanics for the first time and have completed courses in physics, dynamics, and mathematics, including differential equations and applied linear algebra. Graduate students, researchers, and experienced practitioners will also find useful review materials in the book. NEW: Reorganized and improved discussions of coordinate systems, new discussion on perturbations and quaternions NEW: Increased coverage of attitude dynamics, including new Matlab algorithms and examples in chapter 10 New examples and homework problems

This Book Provides A Systematic Account Of The Basic Principles Involved In Engineering Drawing. The Treatment Is Based On The First Angle Projection.Salient Features: \* Nomography Explained In Detail. \* 555 Self-Explanatory Solved University Problems. \* Step-By-Step Procedures. \* Side-By-Side Simplified Drawings. \* Adopts B.I.S. And I.S.O. Standards. \* 1200 Questions Included For Self Test.The Book Would Serve As An Excellent Text For B.E., B.Tech., B.Sc. (Ap.

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Science) Degree And Diploma Students Of Engineering. Amie Students Would Also Find It Extremely Useful.

Kinematics of Machinery is the branch of engineering science which deals with the study of relative motion between the various parts of a machine and the forces which act on them. It gives information about the basic concepts and layout of linkages in the assembly of a system or a machine. The subject provides information about the principles in analysing the assembly with respect to the displacement, velocity and acceleration at any point in a link of a mechanism. This book gives technique to find velocity and acceleration of different mechanisms by graphical and analytical methods. It also includes the basic concepts of toothed gearing and kinematics of gear trains and the effect of friction in motion transmission and in machine components. My hope is that this book, through its careful explanations of concepts, practical examples and figures bridges the gap between knowledge and proper application of that knowledge.

Dynamics of machinery is concerned with the motion of the parts of the machines and the forces acting on these parts. Dynamic loads and undesired oscillations increase with higher speed of machines. At the same time, industrial safety standards require better vibration isolation. This book covers balancing of mechanisms, torsion vibrations, vibration isolation and the dynamic behaviour of drives and machine frames as complex systems. Typical dynamic effects such as the gyroscopic effect, damping and absorption, shocks are explained using practical examples. The substantial benefit of this dynamics of machinery lies in the combination of theory and practical applications and the numerous descriptive examples based on practical data. Our hope is

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that this book, through its careful explanations of concepts, practical examples and figures bridges the gap between knowledge and proper application of that knowledge.

Alan Pipes here provides an engaging introduction to the fundamentals of art and design for students embarking on graphic design, fine art and illustration - and also allied courses in interior, fashion, textile, industrial and product design, as well as printmaking.

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